Territory-wide System Assessment 2018

Secondary 3 English Language

<u>**Tapescript   Part 1 (9EL2)**</u>

Narrator	*The Computer Club is entering a computer game design competition. You were late for the meeting to discuss the competition and missed some important details. To help you the Computer Club head has given you a poster to read and the recording of the meeting for you to listen to.*
	Read the <u>poster</u> and listen to the <u>meeting</u>. Answer the questions in *Part A* and *Part B*. You now have 2 minutes to answer the questions in *Part A* and read the questions in *Part B*. *(music 2 mins.)*
	Listen to the recording. It will be played <u>twice</u>. Do as much as you can the first time and answer all questions the second time. You now have 30 seconds to read the questions. *(music 30 secs.)*
	The listening will begin now.
[James – Computer Club Head	Hello everyone. We need to discuss our entry in the Hong Kong Computer Gaming Competition.
Liz – Computer Club member	What do you mean James, discuss our entry? I thought we'd decided on *Enter The Deep*. It's the only game we finished.
James – Computer Club Head	(sigh) I thought so too, but Jack was the designer and animator of *Enter The Deep*. When he moved to Australia with his family recently, he took the game with him.
Tom – Computer Club member	(loudly and angrily) What? NO WAY! We slaved over that game – we all put in time and effort. Liz did coding, you did graphics, I did the script, Sandi tested it…
James – Computer Club Head	I know Tom. We never got him to sign the rights to the Computer Club. We don't have anything. Jack always saved *Enter The Deep* and kept everything on his hard drive.
Liz – Computer Club member	What a pain. We don't have any other games that are anywhere near to being finished and polished like *Enter The Deep*, do we?
James – Computer Club Head	Well, we have some that are close. I did some searching after I tried unsuccessfully to get Jack to let us use *Enter The Deep*. We have three games from last year.
Sandi – Computer Club	So that's why you called me last night asking about the old files.

member

James – Computer Club Head	Yeah, after I talked to Sandi, I found *Princess*, *Sushi Papa* and also *The Hidden Treasure*. These three games are almost at 100 percent completion. They all need a bit of work to finish them, but we can get that done in no time!
Tom – Computer Club member	I remember those. I worked on *Sushi Papa* and *The Hidden Treasure*. I think I still have some of the planned upgrades and changes somewhere. I'll check.
Liz – Computer Club member	Yes, I worked on *Princess* with Sandi and I think there were just some minor bugs to iron out and dialogue to refine. I really can't remember why we stopped working on them. They were good games!
Tom – Computer Club member	I know why. We stopped because of Jack. He convinced us to stop and focus everything on *Enter The Deep*.
James – Computer Club Head	We won't make that mistake again, will we?
Tom – Computer Club member	No, we won't. From now on all ideas will be signed over to the club and kept on club servers.
Liz – Computer Club member	I agree totally. That way we can keep what we develop for ourselves and for future members of the club to use and continue developing.
Sandi – Computer Club member	If we'd done that from the beginning we wouldn't be in this mess, but it's no use crying over spilt milk. I say we start working on the three games we have. How long do we have until we have to submit the entry James?
James – Computer Club Head	Thankfully we have a month before we need to submit our entry. Do you want to just focus on one game or complete all three and then pick the one we like best?
Liz – Computer Club member	I think we should get all three finished. It isn't going to take too much work to finish all three. Then we can hold a game off.
Tom – Computer Club member	What's a game off Liz?
Liz – Computer Club member	It's when we let the rest of the school play the games. It's a really good way to see if all of the bugs have been fixed. We can also use the statistics and see which game is the most popular. It might help us decide which game to enter in the competition.
Sandi – Computer Club	That's a great idea.

member

James – Computer Club Head	OK, we'll have a game off. Now let's get working on finishing these games… (*fade out*)]
Narrator	Now listen to the recording again. *{Repeat []}*
Narrator	You have 30 seconds to check your answers. *(music 30 secs.)*
	This is the end of Part 1.