6ERW2

Part 1

Answer Key	BC Code	BC Descriptor
1. A	L3-R-5-P6BC	Using a range of reading strategies to understand the meaning of simple texts with the help of cues (IS, KS, ES)
2. A	L3-R-5-P6BC	
3. C	L3-R-5-P6BC	
4. A	L3-R-5-P6BC	
5. B	L3-R-5-P6BC	
6. B	L3-R-5-P6BC	
7. D	L3-R-5-P6BC	
8. D	L3-R-5-P6BC	
9. C	L3-R-5-P6BC	

Part 2

Answer Key	BC Code	BC Descriptor
1. C	L3-R-5-P6BC	Using a range of reading strategies to understand the meaning of simple texts with the help of cues (IS, KS, ES)
2. B	L3-R-5-P6BC	
3. A	L3-R-5-P6BC	
4. D	L4-R-4-P6BC	Understanding the use of a small range of language features in simple literary / imaginative texts (ES)
5. A	L4-R-4-P6BC	
6. D	L3-R-5-P6BC	Using a range of reading strategies to understand the meaning of simple texts with the help of cues (IS, KS, ES)

Education Bureau
Territory-wide System Assessment 2009
Primary 6 English Language
Reading and Writing
Marking Scheme

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Part 3

Answer Key	BC Code	BC Descriptor
1. D	L3-R-5-P6BC	Using a range of reading strategies to understand the meaning of simple texts with the help of cues (IS, KS, ES)
2. C	L3-R-6-P6BC	Applying simple reference skills with the help of cues (KS)
3. A	L3-R-5-P6BC	Using a range of reading strategies to understand the meaning of simple texts with the help of cues (IS, KS, ES)
4. B	L3-R-6-P6BC	Applying simple reference skills with the help of cues (KS)
5. A	L3-R-5-P6BC	Using a range of reading strategies to understand the meaning of simple texts with the help of cues (IS, KS, ES)
6. D	L3-R-5-P6BC	
7. C	L3-R-5-P6BC	
8. C	L3-R-5-P6BC	
9. C	L3-R-5-P6BC	

Part 4

Answer Key	BC Code	BC Descriptor
1. C	L3-R-5-P6BC	Using a range of reading strategies to understand the meaning of simple texts with the help of cues (IS, KS, ES)
2. A	L3-R-5-P6BC	
3. D	L3-R-5-P6BC	
4. B	L4-R-4-P6BC	Understanding the use of a small range of language features in simple literary / imaginative texts (ES)
5. D	L3-R-5-P6BC	Using a range of reading strategies to understand the meaning of simple texts with the help of cues (IS, KS, ES)
6. A	L3-R-5-P6BC	
7. B	L3-R-5-P6BC	

Remarks

- Award a score of 1 for each correct answer
- Award a score of 0 for an incorrect answer or unattempted question

Too Many Computer Games
6ERW1/2 Part 5

Score	Content	Language
4	• Provideu interesting / imaginative ideas with supporting details • Provideu an appropriate ending • The description is very clear and coherent.	
3	• Provideu interesting / imaginative ideas with supporting details but without an ending <u>OR</u> provideu a factual account of the story with supporting details and an appropriate ending • The description is clear and coherent.	• Useu a small range of vocabulary, sentence patterns, cohesive devices and verb forms fairly appropriately with some grammatical and spelling mistakes • Useu a small range of vocabulary, cohesive devices and verb forms appropriately with few / no grammatical and spelling mistakes
2	• Provideu a factual account of the story with some supporting details but lacku clarity OR • Provideu some brief ideas only and the description is quite clear	• Useu a limited range of vocabulary, sentence patterns, cohesive devices and verb forms fairly appropriately with some grammatical and spelling mistakes OR • Useu a limited range of vocabulary and verb forms with few / no grammatical and spelling mistakes
1	• Attemptu to write a story by giving very limited information / ideas only OR • Provideu unclear or disconnected information / ideas that may confuse the reader	• Useu a very limited range of vocabulary and verb forms • Makeu many grammatical and spelling mistakes
0	• Unable to express ideas OR • Provideu totally irrelevant ideas OR • Practically makes no attempt at all	• Unable to express ideas OR • Provideu totally irrelevant ideas OR • Practically makes no attempt at all
Answers >"62'y qtf u"¡	• ≤ 2	• ≤ 2
Remark	• Accept any sensible or logical ideas"	• A zero for content would normally suggest a zero for language.